

Costume, hair and make-up design inspired by context

Jude McGregor

Headwear: Baseball cap? Beanie? Headphones? Balaclava?

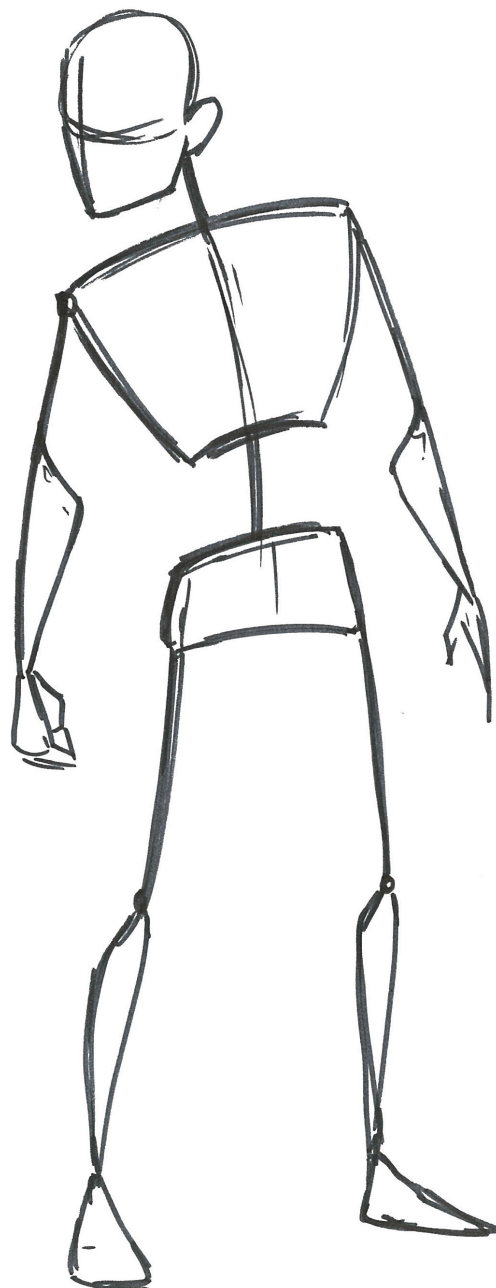
Clothing: Fabrics: Polyester? Wool? Cotton? Lycra?
Colours: Primary colours? Black? White? Pastels? Khaki?
Prints: Plain? Stripes? Checks?

Jacket/coat: Long or short? Thick fabric or thin?

Trousers: Sweatpants? Jeans? Combats? Black? White?

Shape and fit: Tight? Baggy? Layers?

Footwear: Boots? Trainers? Loafers? Identifiable brands?
Condition: Worn or new?



Hair: Short? Long? Neat? Clean? Styled?

Make-up: Colours? Highlight certain features? Scars? 'War paint' in the hide out?

Period: Present day? Futuristic?

Nought identity: Any badges/decals to show they are 'Noughts'?